Paper Unicorn Games: from inception to the present

Posted by tofka biba - 28 Feb 2022 23:33

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Games of the action genre.

Translation from English of the name of this genre of computer games (Action - action) already characterizes the main essence of this direction. The player is constantly in action, he is active and tireless. As a rule, in order to survive, he needs to show miracles of ingenuity, resourcefulness, reaction speed and lightning-fast decision-making. Action genre games keep in constant tension, require increased attention from the player. These are the favorite games of adherents of adrenaline and thrills.

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The Action genre has already become a generalized concept, including subspecies: shooters, stealth action, platformers, fighting games and other games. The designation action is used in the name of the game as a general name with further indication of a specific subspecies of the genre.

Nevertheless, despite the huge variety of action games, everyone has a roughly similar plot direction: the main character fights the enemy using some type of weapon, defeats, overcomes new obstacles and moves to new levels. Weapons, the main character, the place of action, special effects - all this is individual and depends on the type of action.

Also, depending on the type of game, the player can watch the game through the eyes of his hero (a first-person game) or follow the character by seeing him on the battlefield (a third-person game).

Among Action, everyone can always choose what he likes best: a classic action movie, where the main skill is your reflexes or an adventure game using tactical techniques and the ability to plan. An Action game is always a new, bright and unforgettable adventure.



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